Flare

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Hybrid Band Reward & Distribution Update Smart Contract Audit



coinspect

Flare

Smart Contract Audit

V230220

Prepared for Flare • February 2023

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1. Executive Summary

In January 2023, Flare engaged Coinspect to perform a source code review of changes to the **Flare** platform. These included modification to the reward band system for price providers, scaffolding for a new random generation system and optimization of the rewards distribution. The objective of the project was to evaluate the security of the smart contracts involved in these changes.

High Risk	Medium Risk	Low Risk
Open	Open	Open
0	0	0
Fixed	Fixed	Fixed
0	0	2
Reported	Reported	Reported
0	0	3

The following issues were identified during the initial assessment:

Coinspect identified three low-risk issues. Although one of them (FLR-32) can involve monetary losses we decided to reduce its risk based on our analysis of the probabilities (Likelihood).

A brief summary of findings:

- Issue FLR-32 describes how an attacker would put funds of an executor at risk (possible business impact but with very low likelihood).
- Issue **FLR-33** describes how one particular part of the system was not ready for new random generation.
- Issue FLR-34 describes how smart contacts' availability could be impacted if the service does not give a good random number.

After the audit, Flare fixed both FLR-33 and FLR-34. FLR-32 was acknowledged but Flare stated it is the responsibility of the executors to avoid being impacted by it.

2. Assessment and Scope

The audit started on January 23 and was conducted on the flare_distribution_audit branch of the git repository at https://gitlab.com/flarenetwork/flare-smart-contracts as of commit eb44f6f10da003cb11692cf0c0b953feedb51e10 of January 23.

The audited files have the following sha256sum hash:

0a28649a98dd50c7eb9a347c6338a7c327883a544a4ddfdc713fb2f290e779b1addressUpdater/implementation/AddressUpdater.solda08716ba1759e15755a890231989b7ed39b6de4eba51dba4e9b735c590b72d3ftso/implementation/Ftso.solb7a9b1367ff17cc4bb42add954e084ff8f0615388a4dfcc6a1981a637a9eaa1dftso/implementation/FtsoManager.sol5920d663ec76ee4486d88a8469698a10770e45b0f2b2de8ff306fd535f467122ftso/lib/FtsoEpoch.sol1c9f26687df89ce5e8126ad4163a7d0bf09cbef54f65bb0fb1a11ae38d2cd0d9ftso/lib/FtsoManagement.sola44e7e7687de98e87355d51bccc09b813870ebe4fe1cfc9fde42be8152d09b71ftso/lib/FtsoManagerSettings.sola89c462c2280ee1d6dac09e19ef52562f12d30f3771818da1ec5f0cd82ec9857genesis/implementation/DistributionTreasury.sol9b6f37d5709788c7f540deff9089b211085d266ea4bb88ad3bed4d7bc38c6656genesis/implementation/DistributionToDelegators.sol613d0a23161aa024617b18ecac1360554a0e9f7788106900db20537705b06a5cutils/implementation/ValidatorRegistry.sol

Additionally the branch **699-update-voterwhitelister** was audited, containing the file with the following hash:

50d9ee16f8ef312ee5babb7ae6a3f43d0cef003296c0a125e1651bf3b980a8e3 VoterWhitelister.sol

For both branches, the focus of the audit was the differences with respect to the master branch of the repository.

The flare_distribution_audit branch introduces a few changes:

- 1. The addition of the Hybrid Band Reward: a new method for calculating the FTSO reward which attempts to discourage collusion.
- 2. Preparations to add a new *random generation scheme*, but said system is not yet in place.
- 3. Optimizations to the distribution to delegators: updating it to reflect the recent changes to the daemonize flow and the ClaimSetupManager.

The new hybrid band reward system adds a weight to those price providers that are close enough to the median value independently of the whole distribution of votes. This allows price submitters to have a guaranteed reward when voting near the expected value, without being affected by other price providers. A new random scheme is toggled with a quality random flag. It was described by the team to be a commit and reveal scheme, where if any submitter fails to reveal, the good random flag will be turned off. This prevents submitters from commiting and not revealing values, a random manipulation strategy that could be performed with the current system.

On the other hand, the 699-update-voterwhitelister branch adds logic to the VoterWhitelister contract, which now implements a temporary ban on voters. The governance has the possibility of disabling voting for specific addresses during a number of rewards specified on a case by case basis. This is performed by calling the chillVoter method.

When the VoterWhitelister is now updated, the new version of the contract will start on a copyMode state. This is a state that can be permanently disabled by the Immediate Governance and will prevent any voting during this state. The purpose is to copy the whitelisted price providers from the old VoterWhitelister contract. The copyWhitelist is restricted to the Immediate Governance. This restriction is probably unnecessary because the data can only be copied from the previous contract and not submitted by anyone.

Coinspect found no major issues with the changes presented. The code is well-tested and well documented, both with comments on the contracts and with external documentation which was provided by Flare.

Fixes review

On February 16th, 2023 a fix review was conducted on the the flare distribution audit branch of the git repository at https://gitlab.com/flarenetwork/flare-smart-contracts. The commits are included in the Merge Request 602.

The commits include fixes and a minor amount of changes. Coinspect found the fixes correctly mitigate bugs that were discussed with Flare and that the changes did not introduce any additional risk.

The commits reviewed were:

- e07849d9120a6c48d3f15321715ad2029ff2093a
- fe8c5c38c7952cf53a57c331a74fdb992d514aba
- cc0130e9b23f5d8f2b3a44ff25f4ff92109095f4
- 33744000b4a7e57cd668175ff1f5d2c53431e226
- 31b45497b509fd083f3951a75f22293a53950e89
- 85cd38a7d10dc8434644747b10691ffcbfb61446
- 765aa940411a524d89fe5bfaf10c4f995a9213b7
- bb57dc77bfc4533787ef3dc1d3a32bf4a9620e3a
- 6b463b7e65930c4aca3fd745df11fa136ce97d63

The commit e07849d9120a6c48d3f15321715ad2029ff2093a moves bulk operations to the new contract registry contract.

Commit fe8c5c38c7952cf53a57c331a74fdb992d514aba adds new interfaces and adapts AddressUpdater so it conforms to IIAddressUpdater. On that same commit, a Flare contract registry was created which provides external view functions querying the addresses stored in AddressUpdater.

The commit cc0130e9b23f5d8f2b3a44ff25f4ff92109095f4 adds an external view function to the AddressUpdater allowing to get an address by providing a name hash.

The commit 33744000b4a7e57cd668175ff1f5d2c53431e226 increases the number of epochs where an old reward manager could be used and restricts delegators from performing a claim multiple times.

On the commit 31b45497b509fd083f3951a75f22293a53950e89 the treasury was modified and now it only supports one distribution contract at a time. Two changes were made to DistributionToDelegators: it is possible to set an entitlement start time two weeks in the past to comply with publicly committed dates and the whole system is now stoppable in case of an emergency. Also, the older Distribution contract was removed and some constant values were modified to fit better with Flare's deployment and administration plans.

Commit 85cd38a7d10dc8434644747b10691ffcbfb61446 indirectly removes a retry logic that was active for updating the power blocks and rewards. Now, when daemonize() commits to some power blocks and distributable amounts, it will not

ever change those values. This makes potential issues in the update of distributable amount more serious; as now if for some reason the treasury has no funds when calling daemonize() for the first time in a month, the rewards for that month will be zero **permanently**. This change also invalidates a bug where some users could get their rewards stuck when these values were updated by making that update impossible.

Commit 765aa940411a524d89fe5bfaf10c4f995a9213b7 modifies deployment scripts adding a redeployment mechanism. Some configurations were also changed, including the governance time lock which is now one hour.

The commit bb57dc77bfc4533787ef3dc1d3a32bf4a9620e3a fixes FLR-34 by adding a timeout when waiting for good randoms on FtsoManager.sol.

Commit 6b463b7e65930c4aca3fd745df11fa136ce97d63 does the same for DistributionForDelegators.sol and makes ownerNextClaimableMonth increase monotonically, fixing an issue found by the Flare team.

3. Summary of Findings

ld	Title	Total Risk	Fixed
FLR-32	Attackers can make executors waste money	Low	1
FLR-33	Insecure random in finalizePriceEpoch random	Low	V
FLR-34	Denial of service by preventing good random values	Low	~

- 🖌 The issue has been solved.
- ! The issue does not require immediate action but developers and users must exercise caution.
- X The issue has not been addressed.

4. Detailed Findings

FLR-32	Attackers can make executors waste money		
Total Risk Low	Impact Medium	Location contracts/tokenPools/implementation/DistributionToDel egators.sol	
Fixed !	Likelihood Low		

Description

Attackers can make an executor waste resources by setting an evil _receiver.

Executors can call the claim method to claim rewards for their clients. Importantly, the client is able to set any _recipient address via the setAllowedClaimRecipients method.

If an executor calls the claim method with a recipient address provided by an attacker and _wrap set to false; the contract will make a call to the _recipient address. This _recipient address can contain logic that makes the executor waste all their gas.

The problem is exacerbated if the executor contains off-chain logic that retries transactions that fail or if they set a high gas limit on their transactions. Both are common practices in automated systems that make transactions.

Recommendation

If executors are not supposed to call _claim, disallow them to do so.

In addition, it is encouraged that all calls to external contracts set a gas limit and use Nomad's Excessively Safe Call to prevent any kind of griefing.

Status

Flare has acknowledged the issue and stated that it's the responsibility of executors to avoid claiming for evil receivers.

FLR-33	Insecure random in finalizePriceEpoch random	
Total Risk	Impact Low	Location contracts/ftso/implementation/FtsoManager.sol
Fixed ✓	Likelihood Low	

Description

Random used for finalizePriceEpoch can still be manipulated.

The finalizePriceEpoch function in the FTSOManager uses the old random instead of the new getCurrentRandomWithQuality function.

The getCurrentRandom method may fail to provide a good random value and may also not be available in the new implementation.

Recommendation

Add support for the getCurrentRandomWithQuality function.

Status

Fixed at commit eb44f6f10da003cb11692cf0c0b953feedb51e10 by following the recommendation.

FLR-34	Denial of service by preventing good random values		
Total Risk Low	Impact Low	Location contracts/ftso/implementation/FtsoManager.sol	
Fixed ✓	Likelihood Low		

Description

The platform will become inoperational if the getCurrentRandomWithQuality method continually fails to return the goodRandom flag.

The getCurrentRandomWithQuality method provides a good random boolean flag. If this method returns false permanently, _finalizeRewardEpoch and _updateVotePowerBlocksAndWeight functions will stop working

This dismisses guarantees of well behaved providers receiving rewards.

Recommendation

Reward owners should be guaranteed to receive their rewards. Implement an escape-hatch system that allows owners to bypass the *good random* requirement if the system has not received a good random after a certain, long, amount of time.

Status

The issue has been fixed in commits 6b463b7e65930c4aca3fd745df11fa136ce97d63 and bb57dc77bfc4533787ef3dc1d3a32bf4a9620e3a by introducing a timeout for the wait of good random numbers.

5. Disclaimer

The information presented in this document is provided "as is" and without warranty. The present security audit does not cover any off-chain systems or frontends that communicate with the contracts, nor the general operational security of the organization that developed the code.