Flare Network

Smart Contract Audit

coinspect

Flare

Flare Network Launch

Smart Contract Audit

V220530 Prepared for Flare • May 2022

1. Executive Summary

In **May 2022, Flare** engaged Coinspect to perform a source code review of **Flare Network**. The objective of the project was to continue evaluating the security of the smart contracts.

The code changes and additions in scope for this audit did not introduce any security vulnerabilities to the existing system. Coinspect identified certain scenarios where the new governance implementation could be manipulated, but these threats do not exist in the context in which they are intended to be used in Flare as clarified by the team, and their risk level was downgraded accordingly to reflect this fact.

The following issues were identified during the initial assessment:

High Risk	Medium Risk	Low Risk
0	0	5
Fixed 0	Fixed 0	Fixed 4

2. Assessment and Scope

The audit started on **May 16, 2022** and was conducted on the **flare_launch_audit** branch of the git repository at https://gitlab.com/flarenetwork/flare-smart-contracts/ as of commit **34fd94142a19364a71e6b94ed2062e86f3ba65e7** of **May 17, 2022**.

The final version of the repository reviewed was commit **4002620da4c5b3735cbdb1faa5a483cb26a7ddb2** of May 26, 2022 which merged updated tests for the new features in scope.

A third version of the repository with the fixes provided by the Flare team was reviewed, with commit **f14a38675ebbb0606df2b12f3217ec09fc78db8e** as of **June 1, 2022**.

The audited files have the following sha256sum hash:

```
df615639d224c56efbffe23432fd960f0613dd3594ed24ac9da32c995d96771c  tokenPools/mock/DistributionMock.sol
a6b0e1cc627f69bf3875064d01627d2a4d7de74ef4d4ce78c3bc2575a47070e3  tokenPools/implementation/FtsoRewardManager.sol
68e536215e580bc0073a401087a09f0921f2a75c9c62e7295ca1803cf31506f1  tokenPools/implementation/UnearnedRewardBurner.sol
10c07fcdd7abf30940fcb0a3f4269b8404ec9b64a6ece4896802d90516828390  tokenPools/implementation/DistributionTreasury.sol
1d91ec36010303a1868d5a8baf69d4d73cb1ae4ebbab98ab599524ee2b9df42d  tokenPools/implementation/Distribution.sol
4d2a54ec5be6764fb1050f0e866368c8422e9f8434d60cda62b122e8e6bb5c19  tokenPools/implementation/TeamEscrow.sol
e637ee40c52c081169b4342859bbd8dfff386cdbdad8199eb9429a1679185ff2  tokenPools/implementation/DistributionToDelegators.sol
3884c7b7ed7e82baaa92572a21e1551546a15667c46b069bd0e22cfb6c9d4e4a  tokenPools/interface/IITokenPool.sol
239b1a4cea7f3097af27803b9abdd97d26bd5bf126abbcee2f2b9e6e2610888c  tokenPools/interface/IIFtsoRewardManager.sol
78e989283e1b423761a7621a889553f1fc60de9fc3647058f3dc8aec8d548937  personalDelegation/mock/CloneFactoryMock.sol
5788b4a62ab1b5561c6002bf2c14b94d1ef8f4b89daca388003ac8a537f3c9dd  personalDelegation/implementation/DelegationAccountManager.sol
2220330021c85cc21af937a388fba46eae3587d5677fa684fb86cc30b359e714  personalDelegation/implementation/CloneFactory.sol
8ca8ee3f67b79ce531cec5ec02e657b088c7ab1a57e843b06531df529cc69356  personalDelegation/implementation/DelegationAccountClonable.sol
d8f9b8e089fa05f14140e9bba7fd1d37b533b514f5444342e5e07c844f70b0bc  personalDelegation/interface/IDelegationAccountManager.sol
32b1b27211b2f04d2fd0bfc648f7ed014c7ab1c458654df8bdaa3b31db860d8b  personalDelegation/interface/IDelegationAccount.sol
ea8a2ae0d3a53555929103d1006bd9e33bc361b5c6193e3b5749448383c4ad53  mockXAsset/mock/AssetToken.sol
a74a32cc14ad2134c626485068e5c76b3071bc5057ced810a966757745bfe329  mockXAsset/mock/DummyAssetMinter.sol
e048e4b7718b3070b7bce54987b84330318703286ddd0c79d7ab738515eac52f  mockXAsset/interface/ICollateralizable.sol
aea5d38cb92435e56b8601b5f3fd7bee5062da993feebd249c71b9bb6481f1a8  genesis/mock/InfiniteLoopMock.sol
6b40d53e3dfbc29c43aa039797d59f61773b4ace0053c3f800157bab8ce808a0  genesis/mock/FlareDaemonMock.sol
e65c5fb83e4fbfb7110111960f4f2d00fdb51f075301dbaab7b77faf8593791e  genesis/mock/TestableFlareDaemon.sol
debdeba7884368523c7022e3e73731cfc5aa5e53f24c76163b692a3eb5a5ae99  genesis/mock/FiniteLoopMock.sol
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6a0183517977afc120b627432f8dfc6d8b5eb2be17d312ef791c2d3b803908e9  genesis/mock/ReadGasLeft.sol
2060606587d0518f3397e3bc0d7aa582b1c0eb4bbdf7b64cc2e339bab61d2ccb  genesis/mock/EndlessLoopMock.sol
3f0cc4a73ff5cba07c18186a9cb44558e348f5a43d243facd8a96b706e1b34d0  genesis/mock/FlareDaemonMock2.sol
3f6eff7ec1ab34756f26e822a7c17eb24578a35ac2c2bafee013b9e438e20db0  genesis/mock/InfiniteLoopMock1.sol
c8a77ece8c7eb5eb117520cd84a8beec52ff7b1866db75e8d69e76b641fef730  genesis/implementation/StateConnector.sol
f1086624d70a9569b936b547e4dcf0a7bb5318c68bafced29d8a0a631b34e5f3  genesis/implementation/PriceSubmitter.sol
e6947b14b2e464a893b5370e29123fce651e7c89ecb8fe0205ba033df12e1c9f  genesis/implementation/FlareDaemon.sol
435152b27625dbc1564bb275e819e11d65f540d183361a04061406eaecf19f00  genesis/interface/IFtsoRegistryGenesis.sol
90cac97dd9882b6f77e4a1a90dd9a812c10d8266b41c6287a8d4285d6cad0314  genesis/interface/IInflationGenesis.sol
4352cd4e2d3644b5ba19b261a6b0c65d804dc0f4fe2c64910c5aa88ffc358430  genesis/interface/IIPriceSubmitter.sol
cca145c8c6770699574f7db27662f1d76eb33d6b54a0315fdac396fae4747c76  genesis/interface/IFlareDaemonize.sol
06a7b4f3c2b67af0a92094f6e53ced08da3f8abadd3859f1e1bfcf8e70fe8c05  genesis/interface/IFtsoGenesis.sol
907c5c8b95ff8dccdd8572c63654716fe9f1d626df43520f1a5995bbd388019f  genesis/interface/IFtsoManagerGenesis.sol
888dee1a4d362fcb2c0f154f56116dec520f0b23e126942f52813a32aa790811  addressUpdater/mock/AddressUpdatableMock.sol
fb74132581784ebcd120221c5478b26ddb915bb0a5707856cc52bf50412d1770  addressUpdater/implementation/AddressUpdater.sol
6cf01dd4544e028cd562bb0ccd9dc1f1c350b9ae2fc6dc3d96b3afd28f20fd95  addressUpdater/implementation/AddressUpdatable.sol
59824abf5524c24e54c161f1faeed77763eab397b4eb7d02304291fbc63d4abc  addressUpdater/interface/IIAddressUpdatable.sol
b8a3b3fd8b284b92f1d19492c57b7c091e5869b8c2b18a2cade797e0f2bf7d83  governance/mock/ExecuteMock.sol
```

f1b03df0e5b8863aed1cb97c5b0ec7bef51837713c14f18b4a64e3974f01ccbe governance/mock/HistoryCleanerMock.sol
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7881cab5d26c78094ec9368cb266cfe27e5ea8f4005b288056636b48c6683ae8 governance/implementation/GovernorVotePower.sol
972ff7d926b7a7109d19b9ef5f4e1311e1a8c7f5e1cc7c0b20dd9d76686f677b governance/implementation/GovernorReject.sol
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fb582ea6980b1adb4d78ebf6a83e5a522e68fa990f961feda28291dfca6fea5a governance/implementation/GovernedBase.sol
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6b18c3c39097c659979825df30f912e80f4e9bd518e0b8b149d0ed8b4836c1dc  token/implementation/CleanupBlockNumberManager.sol
23f612bdabff273dbff98deadcea84fe9fba7e3f2ab31c6804484f2a6904200c  token/implementation/VPContract.sol
c9cb3734108b2d34318685db5418926efef852e0da20768d927de39f87d1c634  token/implementation/GovernanceVotePower.sol
53aa232b7f50bb17d650419207735c18c7e90bddedbef074bc80e240c1442d01  token/lib/DelegationHistory.sol
796d9b62af94c15d89b94676d4514396e8a8c165c9e870e099996b3a0488cd63  token/lib/CheckPointHistoryCache.sol
511f3fd7c6694faae72aa10870b790eb72ee9e66d9a72da2b87b63fc7e788459  token/lib/DelegateCheckPointHistory.sol
5ac8ce671c7964516af30d0f8fa9633f744ef0d7e1dbd85f20840ff5f60e53eb  token/lib/DelegateCheckPointsByAddress.sol
7c7858e64134e57a649b54e5e04153f448d346e246b84923d4339c4fb576751f  token/lib/ExplicitDelegation.sol
82da0011307842f905d1b3809457ad58a0e869b7c0590a2edab9f6011e1f3c35  token/lib/PercentageDelegation.sol
ed07ecbf063aafb852b4e67baf68d7a02485144db31ed37765cdab9b9e2396bf  token/lib/VotePowerCache.sol
8ec06551b24efb1a3aef75ec0af76eca1f2845bad71eeafadd71ed514c0ab116  token/lib/VotePower.sol
8b964e7efa5b4ddb469251fb8b455f65964ed187f82707ff7eadc089ed41f8e6  token/lib/CheckPointsByAddress.sol
10f17a1c451bc43f55ba0a8a81a9a213dc1df6ec2bb7200cc21d13f422ed34dd  token/lib/CheckPointHistory.sol
63856382a0837b1e219b5f5e49a402a90877d1e4b9d3469ade5add2613fd4b8a  token/interface/IICleanable.sol
36b63687636354521b2131f9264d8ac49df62fc010d1396fb946f148c7013c27  token/interface/IIGovernanceVotePower.sol
c3f1fdbd8e3b1c298552586f4c07fc1bdd28c45d1d30dd765c3c0443afab3ca6  token/interface/IIVPContract.sol
37d9c059841c5c00853b6407cbb82cd15a8d5e144e7a0ecc039c7f818c0ccd94  token/interface/IIVPToken.sol
```

The contracts are compiled using Solidity version 0.7.6. The contracts are written clearly and tested. The project has 1171 passing tests with a line and branching coverage of above 95%.

This report is focused on the changes introduced since the last audit performed by Coinspect. These changes are briefly described below.

New airdrop distribution. The new airdrop distribution will benefit the holders of the wrapped FLR token. The distribution will start with a flat 15% total distribution

and the remaining 85% will be distributed during the following 36 months (30 days periods). Every month each user will be entitled an amount proportional to the held value. This will be done by selecting 3 checkpoints during the previous month and distributing based on the values at those times. **Blocks during the first week cannot be eligible for checkpoints**.

New Treasury. This contract is used by the distribution. It is responsible for holding the tokens for the airdrop process.

New governor contracts. There are two new governor contracts (one for the canary chain and the other for the mainchain). These contracts called `GovernorAccept` and `GovernorReject` will be used as a polling mechanism for governance decisions.

Escrow contract. Some selected users (e.g. team members) should opt out from the airdrop contract and use this contract instead. It will distribute tokens on a fixed-amount basis.

Inflation update. Inflation now is based on the current supply and updated every 30 days instead of yearly.

New delegations accounts. Users can delegate the responsibility of claiming the rewards from the `FTSO` and airdrop to an account. This makes some processes simpler for the user, allowing them to save the values on a cold wallet while using a hot wallet for claiming all the rewards on a single transaction, among other benefits.

State connector. There were small changes on the attestation logic.

The new Governor contracts are only intended for voters to show intent and the automatic execution of the approved proposals will not be employed. **The final execution of proposals will always be manually performed by the Governance multisignature.** Coinspect recommends removing the execute function from the Governor contracts if it is not planned to be used and changing the contract names to reflect the intended polling purpose or **limiting the execute method to the Flare's multisignature wallet**. The last alternative would limit the Flare's ability to execute privileged proposals to those approved by the community.

The governor contracts are susceptible to a variety of attacks: selecting power blocks, bribing voters, forcing users to spend gas for rejecting contracts. Because of the context in which the governor contracts are going to be utilized in the Flare Network, these attacks were not fully evaluated during this audit, as they can not be exploited. Flare team acknowledged the possibility of these issues being abused if the intended context changes, and discussed potential mitigating factors and implementation improvements that could be added in the future. Coinspect strongly suggests the automated governance is fully evaluated in the context of Flare Network if this feature wants to be enabled.

As with other contracts, the deployment setting values have a significant impact on the security of the contracts.

3. Summary of Findings

Id	Title	Total Risk	Fixed
FLR-11	Unbounded loop in critical code path (optOutAddresses)	Low	✔
FLR-12	Governance voting power calculated from past holdings enables profiting via collusion/bribing schemes	Low	✔
FLR-13	GovernanceReject can keep making proposals to force users to waste gas in order to reject them	Low	✔
FLR-14	Attackers can brute-force the vote power block selection randomness	Low	✓
FLR-15	Missing check to prevent users sending funds to contract	Low	✔
FLR-16	Proposals ID could be duplicated on different networks	Info	✔
FLR-17	setClaimBalance could be forbidden after entitlement start time	Info	✔
FLR-18	Unused _execute should be removed from Governor	Info	✔
FLR-19	Misleading governor contract names	Info	✔
FLR-20	Governor quorum is ineffective	Info	✔

4. Detailed Findings

FLR-11 Unbounded loop in critical code path (optOutAddresses)

Total Risk	Impact	Location
Low	Medium	DistributionToDelegators.sol
Fixed ✔	Likelihood Low	

Description

The `_calculateUnclaimedWeight` function iterates over a dynamic array of opted out addresses. The `getTokenPoolSupplyData` depends on this function, and is called by the critical daemonized `Supply` contract. If the array is allowed to grow, this would force the critical contract to revert because of an out of gas condition.

The calculations performed for each address employ binary search (`_indexOfGreatestBlockLessThan` in the `CheckpointHistory` contract).

```
  function _calculateUnclaimedWeight(uint256[] memory _votePowerBlocks) internal view returns
(uint256 _amountWei) {
      for (uint256 i = 0; i < NUMBER_OF_VOTE_POWER_BLOCKS; i++) {
          _amountWei += wNat.totalSupplyAt(_votePowerBlocks[i]);
      }
      uint256 len = optOutAddresses.length;
      while (len > 0) {
          len--;
          address optOutAddress = optOutAddresses[len];
          for (uint256 i = 0; i < NUMBER_OF_VOTE_POWER_BLOCKS; i++) {
              _amountWei -= wNat.balanceOfAt(optOutAddress, _votePowerBlocks[i]);
          }
      }
  }
```

Because the `optOutAddresses` array can only grow when an opt out is accepted and confirmed by the Governance multisig, this issue would be hard to exploit. Unless, for example, an automated process is utilized to confirm opt out requests.

Recommendation

Document this potential issue so the `optOutAddresses` array length is never allowed to grow over the limit.

Status

The Flare team is fully aware of this potential problem and already has off-chain code able to calculate gas expense for this function before accepting a new opt-out address. This potential issue is what led to their implementation of the user opt-out request plus `Governance` accept flow.

FLR-12	Governance voting power calculated from past holdings enables profiting via collusion/bribing schemes		

Total Risk
Low
	Impact
	Low
		Location
		`GovernorVotePower.sol`
		`GovernanceVotePower.sol`	

Fixed ✔	Likelihood Low		

Description

The user's voting power is calculated from a random block in the past. Because users' funds are not locked when the execution of their proposals occur, it is possible for them to vote for a proposal against the protocol's best interests.

Users could transfer their funds out of the Flare network before their harming proposals are executed. It would be possible for attackers to profit from this by colluding with other users (e.g., bribing scheme) to concentrate enough voting power to propose and accept a malicious governance proposal.

The necessary voting power to perform this attack will depend on the accept threshold configured in the contract. **It is important to consider that the voting power is calculated in relation to the total wrapped native token supply. Users are able to wrap and unwrap their holdings with no limit. This permits the manipulation of the wrapped supply.**

It is worth noting that the `GovernanceAccept` contract has no whitelist to propose or execute.

This issue was not fully researched because the contract automated execution feature is not intended to be used by Flare.

Recommendation

Beware of these attack scenarios if the intended purpose of these contracts or their context changes in the future. Clearly document the risks for any third party interested in relying on the voting results.

Status

This issue was acknowledged by the Flare team. However, the issue's impact was downgraded to low because the execution of the accepted proposals will not be automatic, but will be performed manually by the Governance multisignature. In this context, the ability to manipulate voting does not result in an automatic profit for the attackers.

Flare team further clarified: *These attacks would (maybe) be possible, if wrapped supply is very low compared to available non-wrapped coin supply. E.g. if we have total supply 100m, and wrapped supply 20m, then an attacker could temporarily borrow 20m+ FLR and wrap them for a short time and then return, then it would get a lot of relative vote power to go over the threshold, which is currently based on the wrapped token supply (being 100% of votes). So it is important to deploy and start using the accept contract only when enough tokens are wrapped and the 50% loan attack is practically impossible. In case this condition is fulfilled then the contracts are secure modulo 50%-of-supply-short-term-loan attack.*

To prevent the above mentioned "unwrap attack", we have two supply parameters on the network:

TCS - total circulating supply (FLR)

TWS - total wrapped supply

*We could impose condition that the proposal is valid only if in the vote power block TWS >= k * TCS, where k describes the required share of TWS in regard to TCS that ensures satisfactory size of TWS. On Songbird we have TCS = 10bln, TWS = 6bln, which gives us current k = 0.6.*

So setting k is basically the decision when we have "enough" of TWS.

Since we have multisig governance we could proceed from here in one of two ways

1. *Declare the proposal to be valid only if TWS >= k * TCS for the proposals vote power block. If this is not the case, multisig will not be executed. This is just a rule, no code needed.*
2. *Build in the parameter k into the GovernanceAccept contract and prevent the creation of the proposal if TWS < k * TCS.*

FLR-13	GovernanceReject can keep making proposals to force users to waste gas in order to reject them		
Total Risk **Low**	Impact Low	Location `GovernanceReject.sol`	
Fixed ✔	Likelihood Low		

Description

Proposals are considered accepted unless the community rejects them. As a result, a proposer can keep making new proposals, forcing users to either waste gas rejecting the proposals, or letting them pass by not voting.

This is dependent on the deployment settings, in particular the quorum threshold.

Recommendation

Coinspect recommends documenting this potential threat in case the `GovernanceReject` contract is used in a different context in the future.

Status

This issue impact and likelihood were downgraded as the (trusted) Foundation will be the only whitelisted address able to propose.

Flare team explained the `GovernanceReject` contract is intended to be used in the Songbird network (canary testnet) only.

FLR-14	Attackers can brute-force the vote power block selection randomness		
Total Risk **Low**	Impact Low	Location `Governor.sol`	
Fixed ✓	Likelihood Low		

Description

An attacker with no investment in the platform can obtain big voting power.

Users can submit the (almost) same governance proposal multiple times until they get the desired voting power block. As a consequence they will be able to concentrate more voting power to help them pass their proposal.

Voting power blocks are evenly distributed, so users must get voting power for some estimated blocks using short loans.

The attack would work as follows:
- User takes a big loan in block N and holds WFLR for P blocks, then returns it.
- The same user (it could be with another account), submits multiple times the same proposal until the any block between N and N+P is selected
- User has more vote power than it should for the proposal

Recommendation

Because the execution of the proposals will be limited to a multisig held by the Flare team, there is no specific recommendation for this issue. Further analysis is required if the Flare team considers allowing the automatic execution of approved proposals.

Status

The issue was acknowledged by the Flare team. However, this issue's impact was downgraded to low because the **execution of the accepted proposals will not be automatic**, but will be performed manually by the Governance multisignature.

June 7, 2022: Polling contracts now possess a `wrappingThreshold`, which is a minimum amount of wrapped Flare needed to make a proposal. Flare team considers that using a high enough value this risk is mitigated, as the team stated:

> *...credibility of the attack now depends on choice of parameters, especially wrappingThreshold. If set high enough, this is very hard to achieve.*

This issue status was updated to partially fixed as the last modification is enough to prevent exploitation in certain scenarios, but the root cause has not been fully addressed. Further analysis is required to fully rule out all scenarios, including some of the components of the platform that have not been audited or deployed yet.

FLR-15 Missing check to prevent users sending funds to contract

Total Risk	Impact	Location
Low	Low	`DistributionToDelegators.sol` `Distribution.sol`
Fixed ✔	Likelihood Low	

Description

In the `Distribution` and `DistributionToDelegators` contracts the receive functions do not restrict the funds origin to the `DistributionTreasury`. This could result in users mistakenly sending funds to the contract.

```
/**
 * @notice Needed in order to receive funds from DistributionTreasury
 */
receive() external payable {
    /* empty block */
}
```

Recommendation

Add a check to only allow the `Treasury` contract to fund this contract.

Status

June 7, 2022: Only the treasury can send funds to the contracts.

FLR-16	Proposals ID could be duplicated on different networks		
Total Risk Info	Impact -	Location `Governor.sol`	
Fixed ✔	Likelihood -		

Description

`Governor` proposals do not include a chain ID. As a consequence two proposals could result in the same proposal ID in different networks, and this could confuse off-chain code unaware of this fact.

Also, the `Governor` contract address is not included, and this could be confusing if multiple `Governor` contracts co-exist in the same network.

This is a known issue documented in the OpenZeppelin contract:
https://github.com/OpenZeppelin/openzeppelin-contracts/blob/c4f76cfa155ec28a66bdd9bf24890174fef5b976/contracts/governance/Governor.sol#L128

Recommendation

Consider adding chain ID and the `Governor` contract address to the proposal ID.

Status

June 7, 2022: The chain id is part of the proposal id

FLR-17	setClaimBalance could be forbidden after entitlement start time		
Total Risk Info	Impact -	Location `Distribution.sol`	
Fixed ✔	Likelihood -		

Description

The `Distribution.setClaimBalance` function allows Governance to reset accounts airdrop balance. The current implementation enables Governance to modify an address airdrop balance after the original distribution.

Recommendation

Consider disabling the `setClaimBalance` function after the entitlement start time.

Status

June 7, 2022: `setClaimBalance` reverts once the `entitlementStartTs` value is set.

FLR-18 Unused _execute should be removed from Governor

Total Risk	Impact	Location
Info	-	`Governor.sol`
Fixed ✔	Likelihood -	

Description

The `Governor` contract includes the ability to execute accepted proposals. However, in Flare network the proposals are only intended to show voters intent and will be executed by the Governance multisig.

It is recommended to remove the inherited unused functionality from the contracts.

Recommendation

Remove the proposal execution functionality if it is not intended to be used.

Status

June 7, 2022: the method is left in the contract so users can use it for their own purpose.

FLR-19	Misleading governor contract names		
Total Risk **Info**	Impact -	Location `Governor*`	
Fixed ✔	Likelihood -		

Description

The Governor contracts will not be utilized to execute proposals, but this will be the responsibility of the Governor multisig instead. The current contracts names are confusing, as the Governor contracts have no actual ability to act as governors.

Recommendation

Consider renaming the contracts to reflect the fact that they are only intended as a non-binding polling mechanism.

Status

June 7, 2022: contract names start with Polling instead of Governor. Still some contracts and functions names start with Governor, but are unlikely to be misleading.

FLR-20	Governor quorum is ineffective		
Total Risk Info	Impact -	Location `GovernorAccept.sol`	
Fixed ✔	Likelihood -		

Description

The `quorumThresholdBIPS` is ineffective for defining whether a proposal's votes should be counted. There are two cases to consider:

1. `quorumThresholdBIPS < acceptanceThreshold:` In this case the only important property is whether the `voteFor` value suprasses or not the `acceptanceThreshold.` If the quorum is not reached, then the `acceptanceThreshold` is also not reached, so the proposal is rejected. If the `acceptanceThreshold` is reached, then it is also the `quorumThreshold`. In either case it is only meaningful whether the `acceptanceThreshold` is reached.
2. `quorumThresholdBIPS > acceptanceThreshold:` In this case the only effect of voting against the proposal is to increase the likelihood of reaching the quorum, so none will vote against it. Generally any negative vote has no positive effect in the `GovernorAccept` contract (i.e. none will ever reasonably cast a negative vote).

One of the consequences of this design is that the `acceptanceThreshold` should be greater or equal to 50%. This is an imposed restriction based on the current design. An alternative design is that only positive votes count for reaching quorum and once the quorum is reached, the majority between negative and positive votes wins.

Recommendation

There are two alternative designs:

1. Remove the quorum and have an acceptance threshold only
2. Remove the acceptance threshold and if the quorum is reached, let the majority between `voteFor` and `voteAgainst` win.

Status

June 7, 2022: the quorum and acceptance logic have changed. Now the quorum for the `PollingAcceptance` requires reaching an absolute threshold, and then it needs to surpass a relative threshold against the against votes. A similar scenario applies to the `PollingReject` contract.

5. Disclaimer

The information presented in this document is provided "as is" and without warranty. The present security audit does not cover any off-chain systems or frontends that communicate with the contracts, nor the general operational security of the organization that developed the code.